

Focus on the craft, fashion and textiles sectors

60 minute lesson Years 7 - 13

Lesson planner

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Teacher One	Subject Focus on craft, fashion	Level and range Year	Lesson timing Ideally, 60 minutes is	Any other notes This lesson would be ideally
teacher should be	and textiles	7 - 13, broad range so	recommended. Can be extended to	suited to an IT suite
available for this		discussion and activities	accommodate your school lesson timings.	
lesson		should be differentiated.		

Previous knowledge through questioning.

LOs: To Understanding the options for careers in Craft, Fashion & Textiles

AIMS:

Understanding the role of a Costume Designer.

Understanding of your own skill set, how and where you learn these skills and how they aid in your career.

Materials: This lesson would be ideally suited to an IT suite

- PowerPoint for lesson: Whiteboard
- Discussion 1 guide-printed sheets-(1 between group or pairs) The Roles of a Costume Designer (Slides5, 6, 7 & 8)
- Discussion 2 guide-printed sheets-(1 between group or pairs) Employability Skills (Slides 9, 10 & 11)
- Task 1-guide-printed sheets-(1 between group or pairs) Transferable Skills
- Task 1-Cards-(cut up several cards) Transferable Skills Matching cards (Slides 13, 14 & 15)
- Activity 1, 2 & 3 laptops/Computers
- Cut & Paste illustration-illustration templates and papers for cut and pasteqlue-pencils-scissors
- Extension: What are my Skills worksheet. This is an individual task 10-13 age group. Can also be used for CV's and University applications

Literacy:

Reading: Using activity task sheets and understanding key words within the tasks which will aid them in the lesson understanding

Writing: Annotating using critical and technical associated textile language in relation to careers and skills

Communication: Participating in peer & group discussion & critique. Comparing and commenting on their own work and the work of others, sharing of ideas and opinions and using personal judgements. Speaking and listening – make a range of contributions to group discussions.

Numeracy:

Being able to adapt to time constraints when doing tasks & producing design ideas as would be expected in industry. Managing time effectively, setting individual goals, managing work to meet deadline (vocational context).

ICT:

Access, search for, select and use ICT based information and evaluate its fitness for purpose and presenting and communicating ideas through ICT

Gatsby benchmarks:

Benchmark 2 - Learning from career and labour market information.

Benchmark 4 - Linking curriculum learning to careers

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Slide - Discussion/Task/Activity - Time	Key/hinge questions	Measures of achievement
SLIDES 1-4: Introduction to lesson & video (1.45 minutes)		
SLIDES 5-8: The Roles of a Costume Designer. Video. Group Discussion using guide 1. (3.15 minutes for video, 3 minutes discussion)	What role do you see yourself doing and why?	Peer critique
SLIDES 9-11: Employability Skills. <i>Video.</i> Group Discussion using guide 2. (3.30 minutes for video, 3 minutes discussion)	Do you recognise these skills in you? Can you name times when you have	Cascade learning
SLIDE 12: Learning check. Student Q&A (1 minutes)	used these skills? Do you think they are important for a career in Crafts, Fashion	Learning checks Q&A
SLIDES 13-15: Transferable Skills. Video. Task 1, using guide and matching cards. (2.45 minutes for video, 3 minutes activity) Students to match the skill to the subject in school that they may have learnt this skill.	& Textiles? What skills do you enjoy using?	Cascade learning
SLIDE 16: Learning check: directly related to the role of a costume designer (1 minute)	What skills are you learning in school? Within what subjects have you learnt	
SLIDE 17: Learning Check: How can you use this understanding about your skills? (1 minute) Q+A. Can students think of more ways?	these skills? How and where can you use them in the future?	
SLIDE 18 &19: Alice introduces the Costume Activities. Video (1 Minute)	How and where can you use all these skills?	Learning checks Q&A
Students have a choice of costume related activities: 30minutes for each activity		
SLIDE 20: Activity 1: Create a Mood Board for a film. This can be generated with Al apps (30minutes)	What activity best suits your skills?	Outcomes
SLIDE 21: Activity 2: Costume Design Illustration: this can be generated in IT or any other method, depending on materials available. (30 minutes)		
SLIDE 22: Activity 3: Fabric & Pattern Research. This can be generated in IT (30 minutes)		
SLIDE 23: Cut & Paste Illustration (This can be used for younger age groups, depending on resources) (30 minutes)		
SLIDE 24: Extension Task: Teamwork & Communication: To create a styling board combining all the research and present this to the director (peers and teacher) (30 minutes)	What skills did you use in your activity?	Peer critique

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Slide - Discussion/Task/Activity - Time	Key/hinge questions	Measures of achievement	ĺ
SLIDE 22: Plenary (3 minutes)	What skills did you use in your activity?	Q&A	
Discussion: What skills did students use for Activities 2,3 & 4.			ı
Peer critique on achievement			ı
Show and tell: mood boards and designs			ı
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EXTENSIONS TASKS

Year 10-13

What are my Skills? Worksheet

Peer Q&A: What career would I like in the Craft, Fashion & Textile Industries and why?

Textiles Skills Centre - YouTube Further careers videos from students and industry professionals followed by

Peer Q&A: What career would I like in the Craft, Fashion & Textile Industries and why?

Using the skills of Teamwork & Communication: See slide 24: Create a styling board, combining all the research and present to the director

TEXTILE SKILLS CENTRE

Links:

FREE RESOURCE: Careers in Fashion & Textiles 2023 - Textiles Skills Centre A free resource with lots of downloads that can be used in school as well as the link to the Textile Skills Centre's YouTube with many more industry and student careers videos

<u>FREE RESOURCE:</u> Cross Curricular Learning - Textiles Skills Centre A free resource with lots of information and downloads on cross curricular links & lessons within Fashion & Textiles.

<u>Creating Repeat Patterns For Print (Online On-Demand) by Textiles Skills Centre on cademy.co.uk</u> This course introduces you to repeat patterning & illustration using PowerPoint, with video tutorials and comprehensive step-by-step guides that can be used directly in the classroom.